

**University of Washington, Tacoma
Institute of Technology
143 Programming Assessment Exam**

Instructions: Please *circle* your answers for the multiple-choice questions and write the answers to the programming questions in the space provided on the same page as the question.

1. Which statement about parameters is *false*?
 - (A) The scope of parameters is the method in which they are defined.
 - (B) Static methods have no implicit parameter `this`.
 - (C) Two overloaded methods in the same class must have parameters with different names.
 - (D) In Java, parameters of primitive type (int, double, etc.) are passed by value.
 - (E) Two different constructors in a given class can have the same number of parameters.

2. The expression
`(x && !y)`
is equivalent to which of the following expressions?
 - (A) `(x || !y)`
 - (B) `(!x || y)`
 - (C) `!(!x || y)`
 - (D) `(!x && y)`
 - (E) `!(!x && y)`

3. Assume that `x`, `y`, and `z` are all `int` variables. Consider the following code segment:

```
if (x == 0) {  
    if (y == 1) {  
        z += 2;  
    }  
} else {  
    z += 4;  
}  
System.out.print(z);
```

What is printed if `x`, `y`, and `z` are all equal to zero before the code segment executes?

- (A) 0
- (B) 1
- (C) 2
- (D) 4
- (E) 6

The following two questions (#4 and #5) refer to the following (incomplete) definition of the `Employee` class. An `Employee` object will represent one employee, including the person's name and identification number.

```
public class Employee {
    /* fields */
    private String name;
    private String idNum;

    /* methods */
    public Employee(String theName, String theIdNum) { ... }
    public Employee(String theName) { ... }
}
```

4. Which of the following is a correct definition of variable `emp`?
- I. `Employee emp = "John Smith";`
 - II. `Employee emp = new Employee ("Ellen Brown");`
 - III. `Employee emp = new Employee ("John Smith",
"02345695899123615211");`
- (A) I only
(B) II only
(C) III only
(D) I and III
(E) II and III
5. Each employee's identification number will be a 20-digit integer. Which of the following correctly explains why the field `idNum` is a `String` rather than an `int`?
- (A) Less storage is required for a `String` than for an `int`.
 - (B) An `int` is not used because we don't intend to apply mathematical operations to `idNum` and `String` can store longer numbers than `int`.
 - (C) The field `name` is a `String`; therefore `idNum` must be a `String`, too.
 - (D) Although the fields `name` and `idNum` can have different types, a constructor that initializes both fields can only be written if they have the same type.
 - (E) A method to change an employee's identification number can be implemented more efficiently if the field is a `String`.
6. Under what conditions can a method be *overloaded*; that is, when can two methods with the same name be included in the same class?
- (A) The methods do different things.
 - (B) The methods have different numbers or types of parameters.
 - (C) The methods have different parameter names.
 - (D) The methods have different return types.
 - (E) Two methods with the same name can never be included in the same class.

7. Which of the following best describes what a class's constructor should do?
- (A) Test all of the class's methods.
 - (B) Initialize the fields of this instance of the class.
 - (C) Determine and return the amount of storage needed by the fields of the class.
 - (D) Return to free storage all memory used by this instance of the class.
 - (E) Print a message informing the user that a new instance of this class has been created.
8. Consider the following class:

```
public class Sphere {
    public static double volume (int r)
    {
        return 4 / 3 * Math.PI * Math.pow(r, 3);
    }
}
```

Which of the following statements about this code is true?

- (A) The class will not compile because no constructors are defined.
 - (B) The class will not compile because `pi` cannot be declared `public`.
 - (C) The class will not compile because the `volume` method is declared `static`.
 - (D) `Math.pow(r, 3)` cannot be used because `r` is an `int`.
 - (E) The class compiles with no errors but the `volume` method returns a significantly smaller value than the expected $\frac{4}{3}\pi r^3$.
9. Consider the following method:

```
// precondition: a != null; a.length > 0
private static void doIt(double[] a)
{
    double temp;

    for (int k = 0; k < a.length / 2; k++)
    {
        temp = a[k];
        a[k] = a[a.length - 1 - k];
        a[a.length - 1 - k] = temp;
    }
}
```

Which of the following best describes the task performed by this method?

- (A) Sorts an array in ascending order
- (B) Sorts an array in descending order
- (C) Swaps the first and last elements of an array
- (D) Reverses the order of elements in an array
- (E) None of the above tasks is implemented correctly.

10. What will be output by this code segment?

```
for (int i = 5; i > 0; i--)
{
    for (int j = 1; j <= i; j++)
        System.out.print (j*j + " ");
    System.out.println();
}
```

- (A) 1
1 4
1 4 9
1 4 9 16
1 4 9 16 25
- (B) 1 4 9 16 25
1 4 9 16
1 4 9
1 4
1
- (C) 25 16 9 4 1
25 16 9 4
25 16 9
25 16
25
- (D) 25
25 16
25 16 9
25 16 9 4
25 16 9 4 1
- (E) 1 4 9 16 25
1 4 9 16 25
1 4 9 16 25
1 4 9 16 25
1 4 9 16 25

P1.

Write a method named `numberOfCharacters` that accepts an array of `String` objects and a `char` as arguments. Your method should examine each string in the array to discover the number of letters equal to the `char` in the strings, and it should return an `int` value representing the number of occurrences of that letter in all of the strings in the array. For example, if the array has 17 occurrences of the given `char`, your method should return 17.

The following extended example prints 9, because the number of occurrences of the `char` 'd' is 9:

```
String[] strings = {"hidden", "Java SDK", "DDD",  
                   "parameter", "polymorphism",  
                   "dictated", "dodged", "cats and dogs"};  
int result = numberOfCharacters(strings, 'd');  
System.out.println(result);           // 9
```

You may assume the precondition that the array argument, as well as each string element of the array, is not `null`. If the method is passed an empty array that contains no strings, it should return 0.

P2

Write a Java class named `Stock` that keeps track of a person's purchases of shares of a particular company. The price of a share of stock changes frequently, so shares bought at different times are usually purchased at different prices.

Your class must have the following:

- A constructor that takes no arguments. New `Stock` objects have no shares or cost.
- A method `purchase` that can be called on the `Stock` object to inform it that the person has bought some shares of stock at a given price. The method takes two arguments: a *number of shares* as an `int`, and a *price per share* as a `double`. For example, if the person buys 20 shares at \$3.50 per share, for \$70.00 total, then `purchase(20, 3.50)` would be called on the person's `Stock` object.
- A `getProfit` method that can be called on the `Stock` object to find out how much money the person has made on shares of the stock (market value is greater than total cost). The method takes one argument: the current price per share of the stock, as a `double`. If the person has lost money on the stock (market value is smaller than total cost), the result of `getProfit` is negative.

The profit is computed by computing in the following way:

- compute the current *market value* of all shares of the stock (which is the total number of shares purchased so far, times the current price passed in to the method)
- subtract the *total cost* of all shares of the stock (the total amount of money the person has paid for all shares of stock purchased so far)

For example, the following code depicts a person making a net profit of \$30.00. This is because the person buys a total of 30 shares (20 + 10) for a total of \$90.00 cost, (\$70.00 + \$20.00), but the new current share price is \$4.00, meaning that the shares are worth \$120.00.

```
Stock myStock = new Stock();
myStock.purchase(20, 3.50);
myStock.purchase(10, 2.00);
double profit = myStock.getProfit(4.00);
System.out.println(profit);           // 30.0
```