Abstract

The goal of this project is to create a device which would help students manage and run the student store at their high school. The device I’ve created has three main features which includes item management, cash register and data analyzer. These features were chosen because of having the chance to talk with someone who has work in the student store and learning the day to day activities. Over the summer I will be working on it more so it can be used for the next school year.

Video Link: https://youtu.be/2q_0ceXMDec